CHAOS - CHAOS SPACE MARINES

VENOMCRAWLER

Dark Pacts | Deadly Demise D3

M	T	SV	W	LD	OC	RW
12"	9	3+	9	6+	3	5+

120 PTS
Base 100mm

1 KOMMANDO

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2 BEWEGUNG

—

3 BESCHUSS

2× Excruciator cannon

R	A	BS	S	AP	D
36"	6	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

4 ANGRIFF

—

5 NAHKAMPF

Soulflayer tendrils and claws

R	A	WS	S	AP	D
Melee	6	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Soul Eater
At the end of the Fight phase, if one or more attacks made by this model that phase destroyed one or more enemy units, until the end of the battle, add 1 to the Attacks characteristic of this model's weapons.

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Khorne
Add 2 to the Strength characteristic of this model's hellforged weapons.

Nurgle
Add 1 to this model's Toughness characteristic.

Slaanesh
Add 2" to this model's Move characteristic.

Tzeentch
Add 3 to the Attacks characteristic of this model's infernal cannon.

GEGEN DIESE EINHEIT

W9 · RW 3+ · 5++ · 9 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10–17	S9	S5–8	S1–4

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	5++	5++

REGELN & KEYWORDS KURZ

Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

AUFSTELLUNG

1x Venomcrawler

Ausrüstung: 2x Excruciator cannon, Soulflayer tendrils and claws

KEYWORDS Vehicle, Walker, Chaos, Daemon, Venomcrawler · **FRAKTION** Heretic Astartes